Igor Jovanovic CV

First name/ Surname: Igor Jovanovic
Adress: Milutina Garasanina 3/1, 11090 Belgrade, Serbia
Mobile: +381 64 307 14 55
E-mail: igor.jo@gmail.com
Website: www.starlightvfx.com

OBJECTIVE:

To work as FX Artist on feature film and other highend projects, solving chalenging shots, improving and sharing ideas in a team, and contibutte in creation of demanding VFX shots.

EDUCATION / TRAINING:

02/2005 Autodesk certified training - Chiron training center, Belgrade www.chiron.rs

- Maya Character rigging and Animation
- Maya Dynamics
- Maya Rendering
- Maya Essentials

07/2009 FXPHD online vfx training, www.fxphd.com

- RFL201 - Particles and Dynamics using RealFlow with Mark Stasiuk

PROFESSIONAL EXPERIENCE:

Freelance FX/RealFlow Artist for various companies (January 2010 – present)

- ***BlackMountain*** *GmbH Stuttgart (January 2010 – present)*

- ***Locomotion*** *(April 2010 – present)*

- ***GhostBehindTheChair*** *Milano Italy (August 2010 – September 2010)*

Digitalkraft animation/postproduction studio (September 2008 – March 2010 www.digitalkraft.rs

- Working as Maya CG/VFX artist on commercials. Involved in matchmove/tracking, particles and dynamics, modeling, rendering, compositing
- RealFlow artist working on fluid simulations

Loudworks studio (August 2006 - September 2008) www.loudworks.com

- Working as CG generalist on various projects requiring modeling, rigging, rendering, texturing, dynamics and compositing

Domino Advertising agency (January 2006 - December 2007) www.domino.rs

- Working as CG generalist on product replacements, packshots, modeling, texturing, rendering, compositing

SKILLS:

- Autodesk Maya
- NextLimit RealFlow, NAIAD
- Boujou, PFTrack
- Eyeon Fusion